# System Level Challenges for mmWave Cellular

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# Outline

MmWave cellular: Potential and challenges

- Directional initial access
- Transport performance with intermittent channels
- Future directions



#### **MmWave: The New Frontier for Cellular**

- Massive increase in bandwidth
- Spatial degrees of freedom from large antenna arrays



From Khan, Pi "Millimeter Wave Mobile Broadband: Unleashing 3-300 GHz spectrum," 2011



Commercial 64 antenna element array



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## MmWave: It Can Work!





- First tests in NYC
  - Likely initial use case
  - Mostly NLOS
  - "Worst-case" setting
- Microcell type deployment:
  - Rooftops 2-5 stories to street-level
- Distances up to 200m

All images here from Rappaport's measurements:

Azar et al, "28 GHz Propagation Measurements for Outdoor Cellular Communications Using Steerable Bean Antennas in New York City," ICC 2013



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# **Comparison to Current LTE**

- Initial results show significant gain over LTE
  - Further gains with spatial mux, subband scheduling and wider bandwidths

System antenna	Duplex BW	fc (GHz)	Antenna	Cell throughput (Mbps/cell)		Cell edge rate (Mbps/user, 5%)	
				DL	UL	DL	UL
mmW	1 GHz TDD	28	4x4 UE 8x8 eNB	1514	1468	28.5	19.9
		73	8x8 UE 8x8 eNB	1435	1465	24.8	19.8
Current LTE	20+20 MHz FDD	2.5	(2x2 DL, 2x4 UL)	53.8	47.2	1.80	1.94
10 UE hex co LTE c	s per cell, ell layout apacity est I Wireless	ISD=200 imates fr	m, om 36.814	~ 25x g	) Jain	~ 10x ga	ain

# Challenge 1: Directionality



Uday Mudoi, Electronic Design, 2012



http://www.miwaves.eu/

- Need directionality for power gain, spatial multiplexing
- Challenges:
  - Channel tracking, search, control and multi-access
  - MIMO architectures, power consumption



# Challenge 2: Blockage and Channel Dynamics

- Signals blocked by many common materials
- Brick > 80 dB, human body 20 to 25 dB
- System implications:
  - Highly variable channels
  - Need fast channel tracking, macro-diversity, ...

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#### **Directional Initial Access**

- Initial access in cellular
  - Initial attachment
  - Idle to connected mode
  - 4G to 5G
- Two-way handshake
- Challenge in mmWave:
  - Directional search
  - BS and UE
- Potential for increased delay

[Barati, Hosseini, Rangan, Zorzi, "Directional Initial Access in mmWave," 2015



#### Delay Requirements for 5G mmWave

Item	Airlink RTT measurement	Current LTE	Target for 5G
Data plane latency	UE in connected mode	22 ms	< 1 ms
Control plane latency	UE begins in idle mode	80 ms	5 ms?

- Why we need low control plane latency for mmWave?
  - Channels are intermittent, handovers rapid
  - Fast connection re-establishment from link failure
  - 4G to 5G handover
  - Aggressive low power idle mode utilization



#### MIMO Architectures for mmWave



- Analog phased array
  - Lowest power. 1 ADC
  - Looks in only direction at a time
- Fully digital architecture
  - Highest power. NADCs
  - Looks in multiple directions
- Hybrid architecture
  - Medium power. M < N ADCs



# Low Power Fully Digital

- Fully digital architectures
  - Can look in multiple directions at a time
  - But, high power consumption
- Low quantization rates (2-3 bits)
  - Low power solution
- Effect of low resolution is limit on high SNR
  - Many low SNR channels are unaffected



# Search Options for Sync

Item	Option	HW	
BS Sync Transmit	Directional TX sequential scan	Analog	UE I A BS
	Omni fixed TX	Analog	UE D BS
UE Sync receive	Directional RX sequential scan	Analog	UE A BS
	Digital (all directions at once)	Digital	
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#### **Comparison of Options** Sync Delay Random access delay 10 DO and DDD 1% SNR (1 = 10,43) DDD and DDD high SNR (1 = 10,43) ODD and ODDig 1% SNR (1 = 100,43) ODD and ODDig 1% SNR (1 = 100,43) ODD and ODDig high SNR (1 = 100,43) DESCRIPTION OF THE SMELL 10 ₀-DDO 1% SNR (T<sub>alg</sub> = 100µs) ₀-DDO high SNR (T<sub>alg</sub> = 100µs) ₀ DDD and ODD 1% SNR (T<sub>alg</sub> = 50µs) ₀ DDD and ODD high SNR (T<sub>alg</sub> = 50µs) ₀-CDDig and ODigDig 1% SNR (T<sub>alg</sub> = 10µs) ₀-CDDig and ODigDig high SNR (T<sub>alg</sub> = 10µs) ODIgDig 1% SNR (T = 50, s) 10 103 ODigDig high SNR ( 50µs) 10 Detay (ms) Delay (ms) \*\*\*\*\* 10 10 10 10 10-1

ΜΙΜΟ	Best option	Sync delay	RA delay
Analog BF only	ODD	32 ms	128 ms
Low power digital	ODigDig	4 ms	2 ms

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п

0.05

0.1

Overhead (%)

0.15

0.2

Delays for 1% cell edge UE 5% overhead each direction

0.05

0

0.1 Overhead (%)

0.15

0.2



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## **Transport Layer Challenges**

- MmWave links:
  - Intermittent
  - Very high peak rates
- Questions:

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- Can current TCP adapt?
- If not, how do we fix TCP?
- Should the core network evolve?

M. Zhang *et al.*, "Transport layer performance in 5G mmWave cellular," Infocom workshops, 2016



Packet core



#### Ray tracing data





Data from Nix, Melios, U Bristol

- Very rapid (< 1m) transitions around buildings
- Diffraction is minimal



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NLOS

#### Lab Measurements 60 GHz





Sivers 60 Hz RF module Directional horn antenna 23 dBi gain, 9.5 deg beamwidth

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Aditya Dhananjay, Millilabs & NYU





#### Ns3 End-to-end Simulation





• All code is publicly available



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# Flexible MAC Layer





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- Flexible frame structure
- Dynamically scheduled ACKs
- Low latency HARQ
  - $< 1 \mathrm{ms} \mathrm{RTT}$
- Efficiently accommodates:
  - Small packets (e.g. TCP ACKs)
  - Control messages
  - Dynamic duplexing



# Insights from Simulations...



- Very low initial ramp up under current TCP slow start
- Bufferbloat during blockage periods
- Very slow recovery from losses (even under TCP cubic)



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#### Conclusions

- MmWave presents fundamental challenges for system design:
  - Directionality and limits on RF architecture
  - Very high peak rates, but very bursty
- Solutions involve multiple layers
  - RF, MAC, network, ...
- Other topics:
  - Distributed core network architecture
  - Applications



# NYU WIRELESS Industrial Affiliates





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